



SIEMdig: Social Inclusion and Emotional Maturity of the Society's youngest participants helped by digitally competent teachers.

About the Project

SIEMdig is a European project co-funded by the European Commission under the Erasmus+ KA220-SCH Program. Running from December 1, 2023, to November 30, 2025, and is coordinated by the University of the National Education Commission in Krakow, Poland. The project aims to innovate primary education through digital tools, empathy, and community engagement, empowering teachers to enhance their digital skills and integrate digital content effectively.

Project Objectives



Supporting Teachers: Equip primary school educators with digital tools and training to enhance their digital skills and teaching methods.

Fostering Empathy: Promote acceptance among pupils through digital storytelling that highlights real-life challenges of disadvantaged individuals.

Community Engagement: Bridge schools and communities to foster inclusion and support for all children.

Project Results

Digital Resources: A repository for teachers to integrate dynamic digital content into lessons.

Storytelling Platform: Interactive narratives with teaching rubrics to encourage empathy.

Inclusion Guide: A resource for schools and communities to cultivate acceptance and inclusivity.

Teacher Training: Programs to effectively use the storytelling platform in classrooms.





Co-funded by
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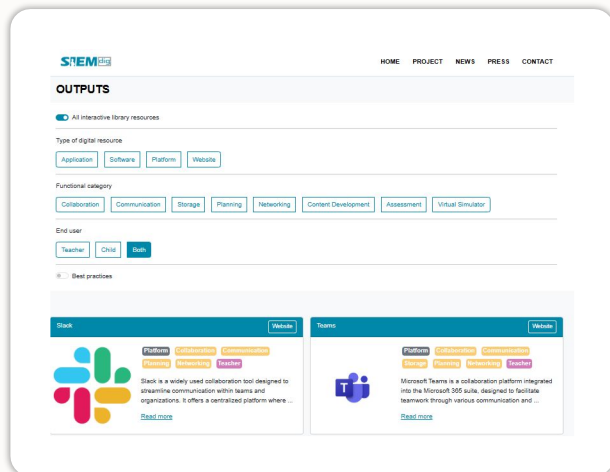


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Explore New Educational Tools and Stories on the SIEMdig Platform!

Digital Tools Collection

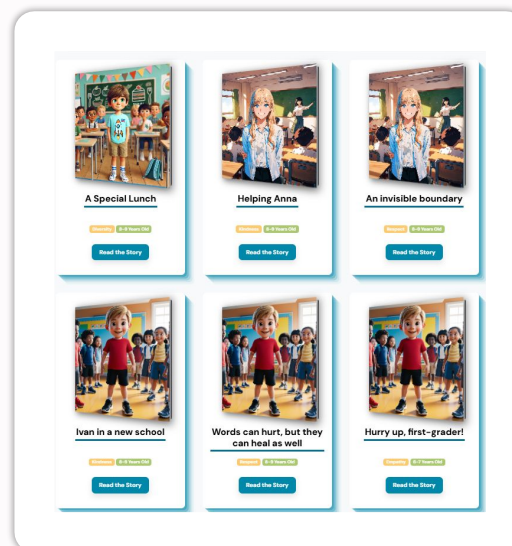
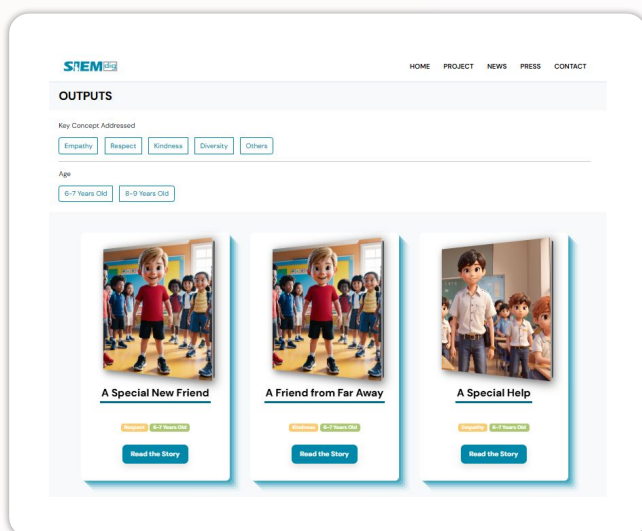
A curated selection of digital tools to help teachers enhance their digital skills and classroom practices. The collection includes apps for teaching, assessment, and communication, all categorized for easy navigation. You can search and filter resources by type, category, and end-user, ensuring you find the right tool for your needs. Each resource comes with clear instructions and peer reviews to help teachers make informed choices.



[Click here](#) to explore the collection and discover the right tools for your teaching practice.

Interactive Stories for Empathy and Inclusion

Engaging and interactive stories designed for children aged 6 to 9, promoting empathy and inclusion. These stories help young learners understand diverse perspectives and develop important soft skills such as compassion and tolerance.



[Click here](#) to access the Interactive Stories.

Meeting in Reus, Spain

The Consortium held an in-person meeting on 10-11 October 2024 in Reus, Spain, hosted by Associació de Programes Educatius Open Europe. Key discussions included the Repository of Digital Resources, Interactive Digital Storytelling Platform, and the Guide for Social Inclusion. The meeting was a success and set the stage for the next steps in the project.



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